









PHILOSOPHY



The human idea naturally is an infinite resource but not every idea is a successful one. The successful idea primarily features easy implementation and a convenient change for all concerned persons. So much for that.

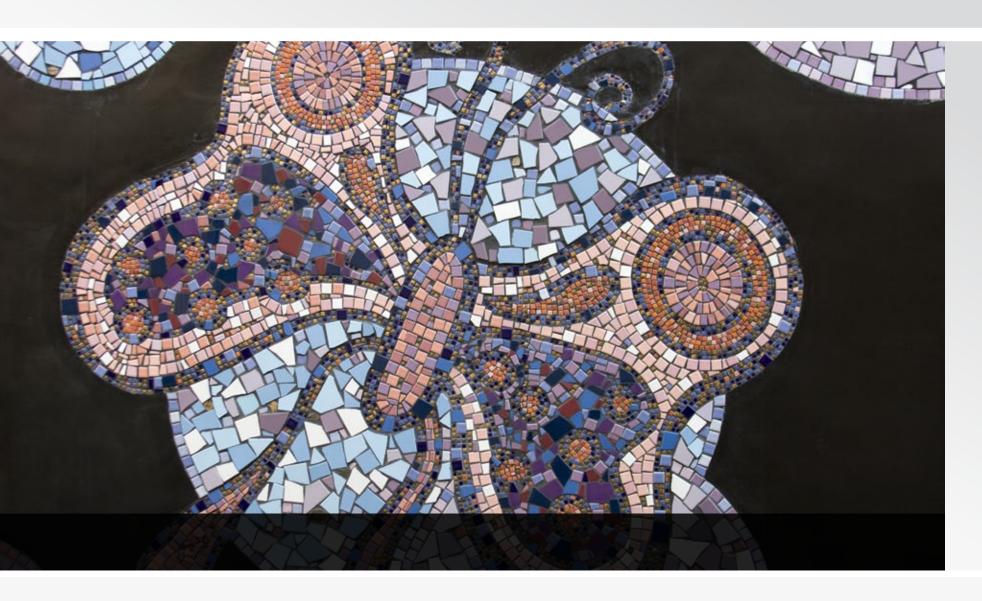
Let's talk about us. The idea and its implementation are our trade, to create and to satisfy needs our arts. Conventional perception we leave to others, you may expect surprises from us – in every way. We are professional manipulators creating advertising.



You can expect a lot from us, but not everything. We are always seeking for perfection and therefore we focus ourselves on these disciplines, where we verifiable know the tricks of the trade.

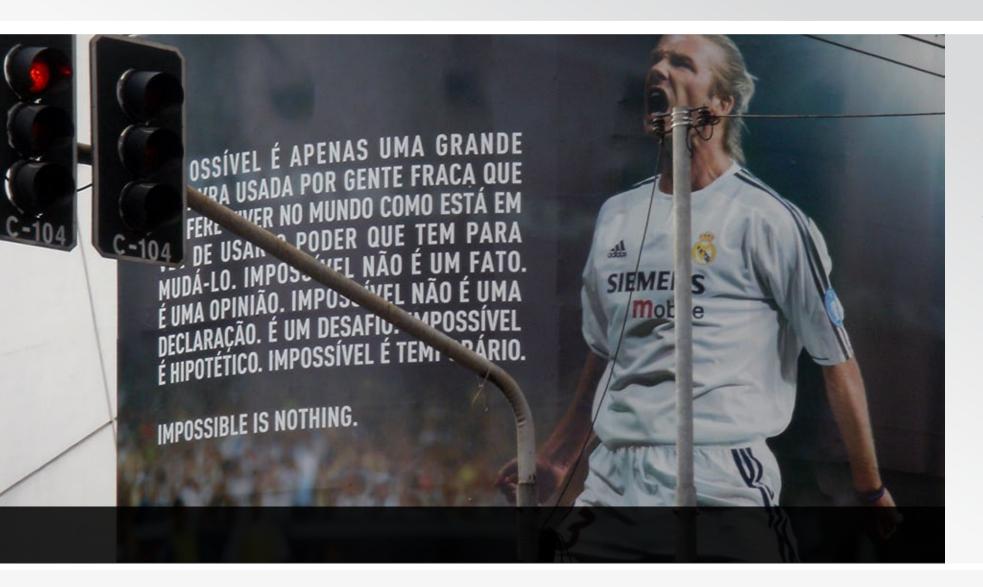
Within our portfolio we act as experts in a structured and efficient way. Our service is always adequate to the respective needs of our clients. And for sure you can always expect a high degree of efficiency.

DESIGN



An excellent design is the result of a successful balancing act between function and esthetic.

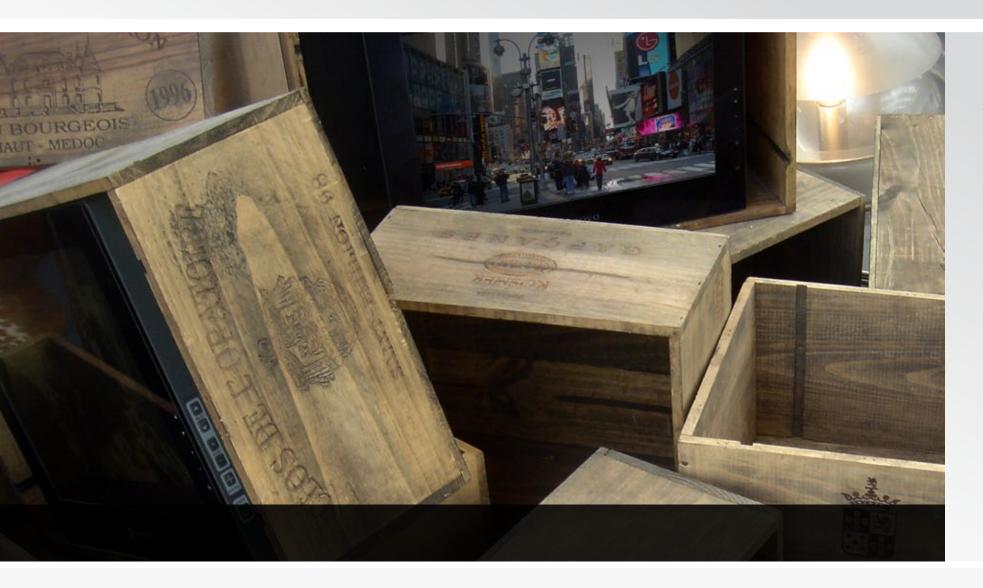
For this reason and for the benefit of our clients we don't play brilliantly and lose but rather we design graphically, figuratively and acoustically as much target-oriented as virtuoso.



In times of ambush-, ambient- and viral-marketing, in a world where content management and customer relationship management systems are driving the IT specialists, sometimes it might be forgotten that in particular the conventional print product is still able to boost your public appearance.

Because of our longtime experience layout and text are still part of our basic portfolio and concerning this you may expect exclusively best of class products from us.

E-MEDIA



These days almost everyone has access to the world-wide-web thoroughly at all the time — what a haven for the advertisers. But there are millions of others who want to attract attention as well. Aware of the undreamed-of possibilities it takes a visually concise style and an user-friendly structure to avoid unnecessary expenses.

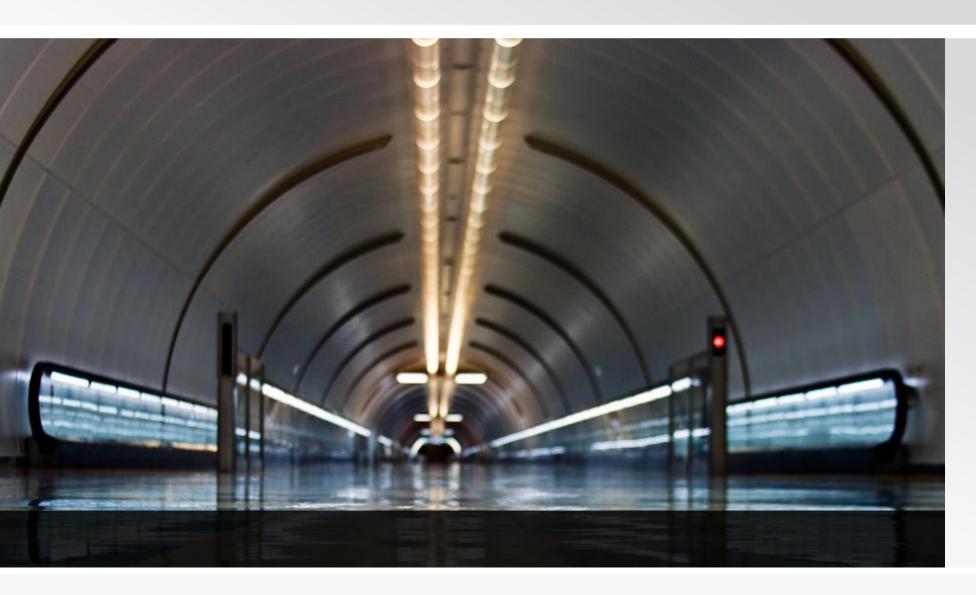
We create your web site according to your individual demands so that your customers become loyal friends and not annoyed foes.

GAMES



Your business company presented as a parlor game? For sure not an obvious idea, but maybe an extraordinary gift for your associate partners and exclusive clients.

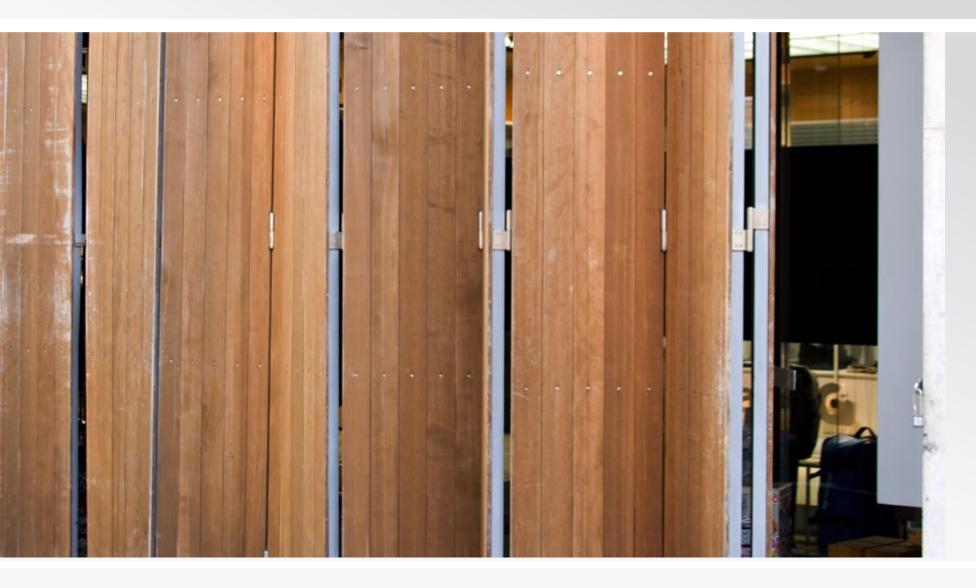
Our professional game specialists develop all types of ambitious game concepts for you. Whether boardgame or game show – it's time to play!



No ideology but if possible the ideal solution and most definitely an abundance of remarkable ideas, in a word idealogy.

You may think about the commercial usability of new media. According innovative technologies and by cooperating with competent partners we develop promotional concepts for an efficient appearance of our clients. Be surprised in a most convenient way.

PROJECTS AND CLIENTS



In the following a brief selection of our - as we think - most insightful projects.

OCULENTIS - FULL SERVICE



Oculentis is an aspiring company in the area of ophthalmology. brand visionaires supports the client with full service from corporate design to interactive media.



GELBESEITEN - ONLINE FILM



We developed and produced six different online films for GelbeSeiten.

It was a one-stop approach, where we handled everything from the model and location casting to the fotoshooting and the editing.

The main goal of this project was to promote the four different services of GelbeSeiten, which are SMS, mobile, online and the traditional yellow pages.

KPM BERLIN - PRINT / PHOTOGRAPHY





We developed and produced multiple broschures for the Royal Porcelain-Manufaktory Berlin (KPM) and Zeitgeist Toys, incl. the product photography.

ZEITGEIST TOYS - CORPORATE DESIGN



Zeitgeist Toys is one of a kind in the designer art toys business. Within a close collaboration we created together with our client the complete corporate identity from logo design to packaging.

SIEMENS - IDEALOGY



STYLE LIEGT IM AUGE DES BETRACHTERS. ODER IN DER HAND.

Als das Handy erfunden wurde, sollte es ein nützlicher Gebrauchsgegenstand sein. Das war es auch, bis 1997. Denn da addierten wir für das SL10 zum Nutzen die praktische Eleganz. Und erschufen so das erste Slider-Handy der Welt. Dieser neue Weg von Schönheit und Funktion führte zum heutigen SL75, der Symbiose von vollendetem Stil und absoluter Nützlichkeit. Doch auch das wird nicht das Ende der Entwicklung sein. Warum etwa sollte ein Handy nur im übertragenen Sinne ein Schmuckstück sein? Wäre doch praktisch.

These 3 advertisements for Siemens mobile were published successfully in weekly magazines like Spiegel, Focus and Stern.

The story line was to show Siemens mobile as an inventor in the mobile phones business giving future prospects. A novel for telecommunication ads at this time.









For their initial brand kickoff BenQ mobile were in need of an innovative future-oriented show reel. Transformer was part of this show reel, produced completely in 3D.

























SIEMENS - CORPORATE MAGAZINE



Technologies to Watch is a corporate magazine for Siemens communications. The main goal was to inform and to inspire employees and selected customers with an outlook on future technologies and innovations. The magazine was published quarterly as print version and pdf file.





SPIELONAUTEN - STRATEGIC BOARDGAME



We developed the complete concept and design for this extraordinary board game named American Mafia.

It is an excellent mixture of two very popular board games - Risiko and Monopoly. It contains completely novel moves and provides unexhaustable feature-length fun to play.



SIEMENS - LIMITED EDITION



A close collaboration of Siemens, Kidrobot and Zeitgeist Toys results in an extraordinary limited edition of a lifestyle bundle, which includes an exclusively redesigned mobile phone and the Dunny - one of the most popular designer toys.





CONTACT



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